

# Scott Crockett

# Illustrator/Animator

scott@scrockett.com

(646) 244-0219

Versatile artist with experience as Art Director, Production Artist, and Animator in games, animation, and new media. Expert at Adobe Creative Suite, and working with Wacom tablet or Cintiq. Team oriented, self-starter utilizing smart production methods, fluid iterative working habits to keep art fresh, creative, and on deadline. Streamline production work flows and maximize synergy within creative teams.

## Experience

**June, 2007- Present**

### **Partner/Animation Director, Sugar Hill Four Productions**

Art, production, and character design and preliminary for development for traditional animated musical feature film. Created brand strategy and pitch materials for film used currently in pre-production. Utilized a variety of applications including Painter, Photoshop, Cintiq tablet, After Effects, and Flipbook Pro.

**December 2009- April 2010**

### **Graphic Artist, Slingo, Inc.**

Designed mockups for slot machine prototypes. Created and designed visual assets for a variety of casual games. Created logos, assets, and designed UIs for several games. Created game art for I-Phone, Flash web games, and video slot machines. Collaborated with senior artists to improve work flow and streamline the production of deliverables. Mentored junior artists in improving production techniques and maximizing use of creative software.

**June, 2008-May, 2009**

### **Art Director, Skyworks Technology, Inc.**

Designed fun graphics and animation for several games for the I-Phone, including QB Pass Attack, and 3 Pt. Hoops, preparing most visual assets in Photoshop.

Designed Folgers Daily Sudoku: The Best Part of Waking Up for Folgers. Using style guides and brand elements. Assembled the Sudoku game in Flash, working with existing elements, sound files, and original art into a visually pleasing and playable game that reinforced Folgers' brand identity.

**May 2005 - December 2006**

### **Storyboard Artist/Animator/Layout Artist, Animation Collective**

ELLEN'S ACRES (2006): Layout/Animatic Artist: created layouts and animatics from storyboards, providing additional animation. Working extensively with Flash and pre-existing sound files and recycled animation, edited, timed, and created layouts for entire sequences of most episodes of this preschool series.

KAPPA MIKEY (2005): Storyboard Artist: created storyboards from scripts and voice recordings for this anime inspired television comedy. Contributed character designs and created original gags for the show. Created most storyboards in Flash and coordinated with production to transition from paper storyboards to digital storyboards.

**Freelance Artist, 2005 - Present**

### **LADY ON A CAROUSEL (2007)**

Created and designed poster art and advertising illustration for Broadway musical in development. Combined hand drawn art with digital painting using Photoshop and Painter.

### **THE SHOWGIRL OF 52nd STREET (2007)**

Created and designed promotional illustrations for new stage musical.

### **FURBY ISLAND (2004)**

Created storyboards for 3D featurette based on Hasbro Toys characters

### **JOURNEY TO THE WONDER WORLD (2002 - 2003)**

Created storyboards from scripts and series bible for this television series. Designed characters and wrote the episode, "Sweet and Sour"

## **SOFTWARE/HARDWARE**

Adobe Creative Suite: (Flash - Photoshop - Illustrator - After Effects) Painter - Flipbook Pro - Cintiq, Wacom tablet, Mac, Windows PC

## **EDUCATION**

Bachelor of Fine Arts, Illustration  
Columbia College, Columbia, MO  
California Institute of the Arts, Valencia, CA